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Customer Service

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Contact Information

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**⚠ TRANSMITTER MODULE FCC ID:KQL-RM024 IC:2268C-RM024**  
**WARNING!** This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

**⚠ WARNING!** This equipment has been approved for mobile applications where equipment should be used at distances greater than 20cm from the human body (with the exception of hands, wrists, feet and ankles). Operation at distances less than 20cm is strictly prohibited. Excessive RF exposure should be avoided.

# ALL AMERICAN SCOREBOARDS™



## Handheld Radio Football Remote

## Charging

Use the supplied USB-C cable and adapter to charge the remote. To access the charging port, either remove protective rubber casing or slide lower partially out from case to expose the port on the bottom of the remote.



## Setup

1. Power up scoreboard(s).
2. Power up remote console by pressing the Power Button.
3. Setup / Resume / New Game

Using the 3 hot keys under the display, select:

### Setup (Left Hotkey)

Use Left and Right Hotkeys to arrow up or down, and Center hotkey to select.

### Sport Settings

Configure console to change default values such as number of Periods or Innings, Number of Balls, Strikes, Play Clock Reset values, etc.

### Select Scoreboard

Scoreboard will display an ID number in the Guest Score and/or the Timer. Enter this value in the console, followed by ENTER. If connecting to more than 1 board, enter another number, followed by another ENTER. When finished, press the center hotkey (DONE).

### Show RF Levels

Scoreboard will show a value from 0 to 99 which represents the strength of signal from the handheld console.

### SYSTEM CONFIGURATION

Contact support before changing these values.

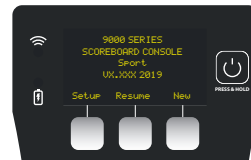
**Exit Setup** by pressing CLEAR. The console will ask to "Set as new defaults?" Answering "YES" will store these values in the handheld console.

### Resume (Center Hotkey)

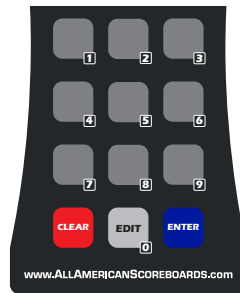
Loads all the values including scores, period, etc. from the previous game.

### New (Right Hotkey)

Starts a new game with the previous setup, including chosen scoreboards and default values.



Power-up Screen  
(Hotkeys Below Display)



Keypad (Numbers on Lower  
Right Corner of Key)

## Gameplay

### Scoring

Add 6 or 1 to the home or guest score by pressing the +6 or +1 key.

### Manually Editing Score

Score can be edited manually to either team at any time by pressing the Edit key, followed by +1 or +6 of either Home or Guest (or by selecting value to change with the hot keys), keying in a new value, then ENTER. Scores can be edited up to 99.

### Game Time

Pressing Start/Stop will alter the state of the clock. To display Time of Day, set Time of Day in Settings before gameplay. Edit the timer by pressing EDIT, START/STOP (or scroll to Game Time, Select), new value, ENTER.

Reset Game Time by pressing RESET TIME (Center Hot Key).

### Play Clock (Delay of Game Timer)

Pressing Start/Stop (PLAY) will alter the state of the clock.

**Resetting Play Clock** Press either resets (above either +6 keys) to reset the timer to the defaults set in Sport Settings. Reset 1 = 40, Reset 2 = 25. By design, the Play Clock and the main timer are not related and can be started or stopped independent to each other. Edit the timer by pressing EDIT, START/STOP (PLAY) (or scroll to Play Clock, Select), new value, ENTER.

### Time Outs Left

Time Outs Left are displayed on the console as 3 (default) dashes under the score. When either the Home or Guest TOL key is pressed, a dash will be removed. Edit the TOL by pressing EDIT, TOL, new value, ENTER. Up to 9 TOL can be entered, however the console will only display up to 3 at a time.

### Down

Downs can be incremented by pressing the DOWN button. Downs will increment from 1 to 2 to 3 to 4 and back to 1. When changing from 4th down to third down, the Yards To Go will automatically be set to 10.

### Yards To Go, Ball On

Edit Yards To Go or Ball On by pressing YARDS TO GO followed by the 1 or 2 digit value, then press ENTER.

### Quarter

Quarters can be incremented by pressing the QTR button. Quarters will increment from 1 to 2 to 3 to 4 and back to 0 (Overtime).

### Possession

The game will begin without either team having possession. Press the POSS key to change possession to the Home or Guest.