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Customer Service

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These teams are computer-linked to each of our manufacturing facilities to provide “on-line” updates on the status of customer orders. Furthermore, AAS’s EDI capabilities allow electronic interchange to efficiently process customer orders.

Contact Information

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**⚠ TRANSMITTER MODULE FCC ID:KQL-RM024 IC:2268C-RM024**  
**WARNING!** This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

**⚠ WARNING!** This equipment has been approved for mobile applications where equipment should be used at distances greater than 20cm from the human body (with the exception of hands, wrists, feet and ankles). Operation at distances less than 20cm is strictly prohibited. Excessive RF exposure should be avoided.

# ALL AMERICAN SCOREBOARDS™



## Handheld Radio Baseball Remote

## Charging

Use the supplied USB-C cable and adapter to charge the remote. To access the charging port, either remove protective rubber casing or slide lower partially out from case to expose the port on the bottom of the remote.



## Setup

1. Power up scoreboard(s).
2. Power up remote console by pressing the Power Button.
3. Setup / Resume / New Game

Using the 3 hot keys under the display, select:

### Setup (Left Hotkey)

Use Left and Right Hotkeys to arrow up or down, and Center hotkey to select.

#### Sport Settings

Configure console to change default values such as number of Periods or Innings, Number of Balls, Strikes, etc.

#### Select Scoreboard

Scoreboard will display an ID number in the Guest Score and/or the Timer. Enter this value in the console, followed by ENTER. If connecting to more than 1 board, enter another number, followed by another ENTER. When finished, press the center hotkey (DONE).

#### Show RF Levels

Scoreboard will show a value from 0 to 99 which represents the strength of signal from the handheld console.

#### SYSTEM CONFIGURATION

Contact support before changing these values.

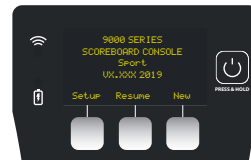
**Exit Setup** by pressing CLEAR. The console will ask to "Set as new defaults?" Answering "YES" will store these values in the handheld console.

#### Resume (Center Hotkey)

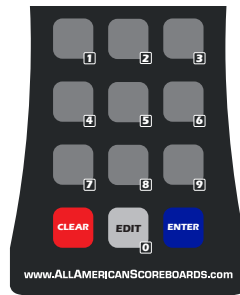
Loads all the values including scores, period, etc. from the previous game.

#### New (Right Hotkey)

Starts a new game with the previous setup, including chosen scoreboards and default values.



Power-up Screen  
(Hotkeys Below Display)



Keypad (Numbers on Lower  
Right Corner of Key)

## Gameplay

### Scoring

Add 1 to the home or guest score by pressing the +1 key. **To prevent scoring runs for the wrong team, this key is disabled when not at bat.**

### Manually Editing Score

Score can be edited manually to either team at any time by pressing the Edit key, followed by +1 of either Home or Guest (or by selecting value to change with the hotkeys), keying in a new value, then ENTER.

### Timer

For scoreboards with a timer, pressing Start/Stop will alter the state of the clock. To display Time of Day, set Time of Day in Settings before gameplay.

### Ball / Strike / Out

Ball, Strike and Out keys will increment the value by one to the set default. Pressing the key again at the maximum default value will return to 0.

### Next Batter

Next Batter will clear Balls and Strikes and display a 0 or blank the indicators.

### Next Half Inning

This will advance to the next half inning. If currently in the bottom half on an inning, the inning will be advanced to the top of the next inning. At Bat will change, and Ball, Strike, and Outs will be reset to 0.

### Inning

This will advance the inning without resetting Balls, Strikes, and Outs. Inning can be edited manually by pressing the Edit key, followed by the Inning Key (or by selecting value to change with the hotkeys), keying in a new value, then ENTER.

### Hit

Toggles the Hit indicator on. Any key press will toggle it off.

### Error

Toggles the Error indicator on. Any key press will toggle it off.

### Pitch Count (Pitcher Jersey Number Must Be Entered)

Press Pitch Count +1 to increment the pitch count for the appropriate team. To Clear the pitch count, press Edit, Home/Guest Pitch Count, 0, then ENTER. To Edit the pitch count value, press Edit, Home/Guest Pitch Count, the new value, then ENTER.

### Pitcher

Change the pitcher number by pressing Home/Guest Pitcher, followed by their jersey number, then Enter.